<u>SEQUENCES</u>

AND

<u>CONSEQUENCES</u>

FOR 3 SOPRANOS, BARITONE, PERCUSSION, VIOLIN AND DOUBLE BASS

R. SCHEFFER 1992

EXPLANATIONS

<u>DYNAMICS</u>: Dynamic markings are used with ppp and fff as the extremes. A dynamic level, for example pp, in one instrument or voice should correspond with pp in another.

VOWEL SOUNDS:	CONSONANT SOUNDS:
aa - as in German kann ah - as in English father aw - as in English draw oo - as in English too uu - as in Swedish hus ue - as in French bleu y - as in French bleu yy - as in German mussen ii - as in English see ee - as in French les eh - as in English let	k l t s m n sh - as in English <u>sh</u> ort ch - as in German a <u>ch</u> ng - as in English thi <u>ng</u> d b
ea - as in English c <u>a</u> rry	th - as in English <u>th</u> is

<u>RHYTHMICAL NOTATIONS</u>: To avoid very complicated rhythmical notations, the bowrhythm is sometimes written above the actual notes,like this:

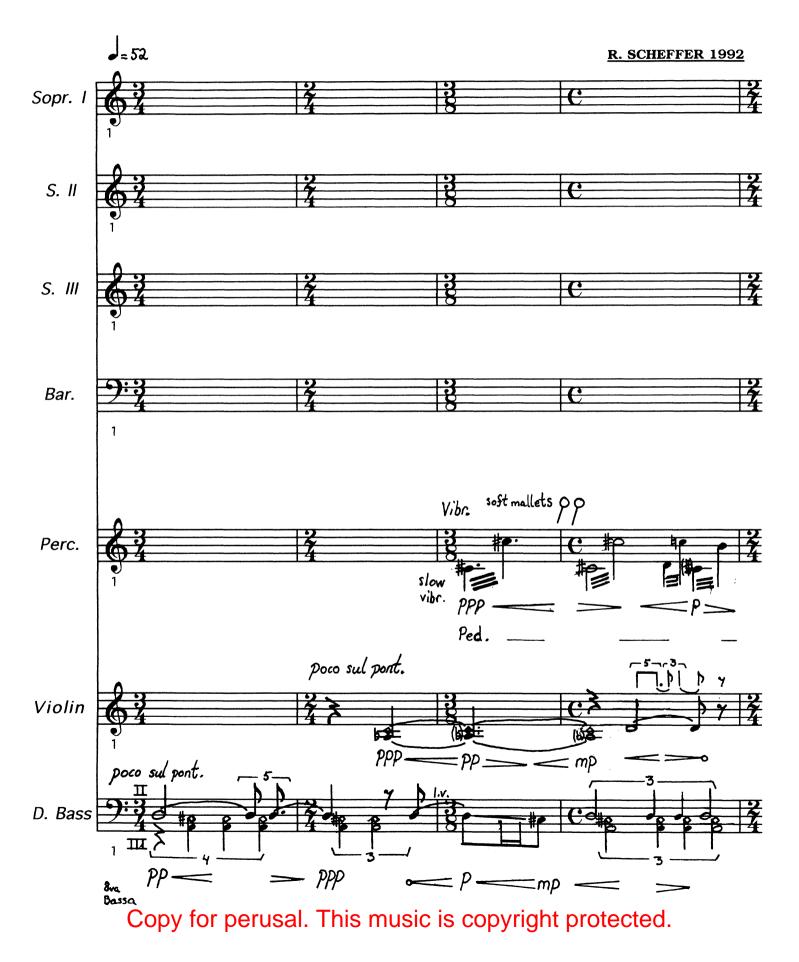


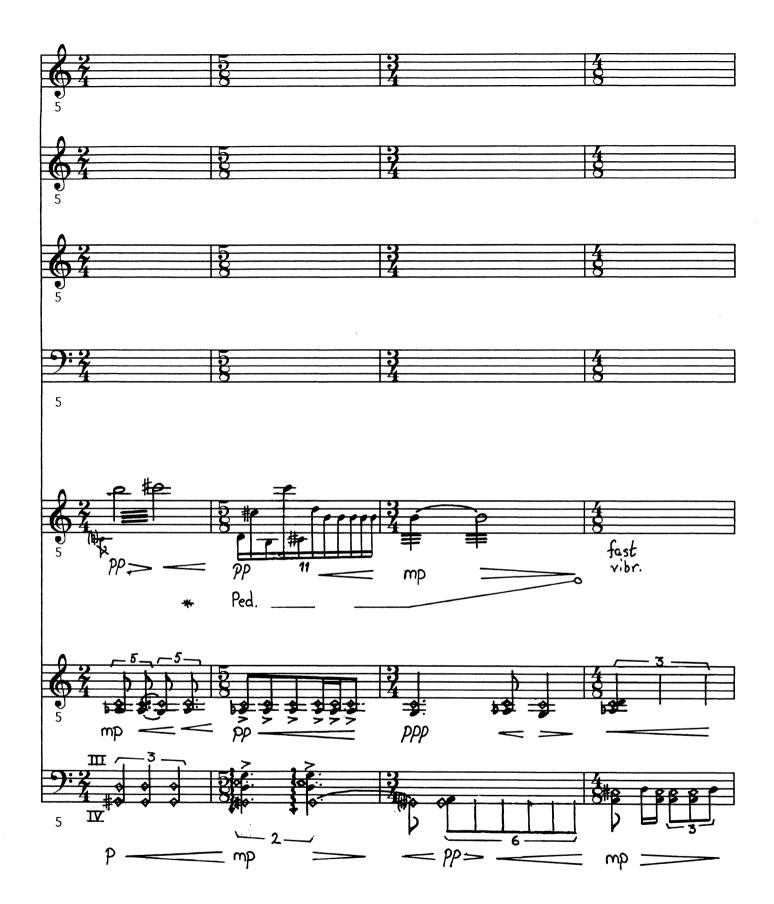
PERCUSSION: The required instruments are:

Glockenspiel Marimba Vibraphone Temple-block Wood-block Triangle

DURATA: 6 min.

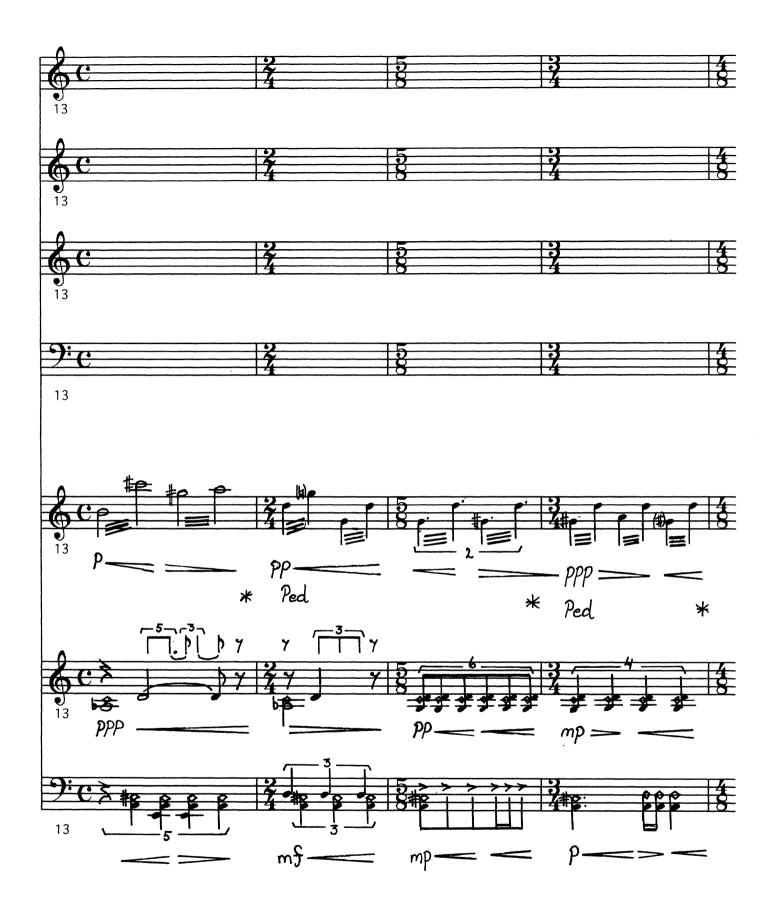
Sequences and Consequences







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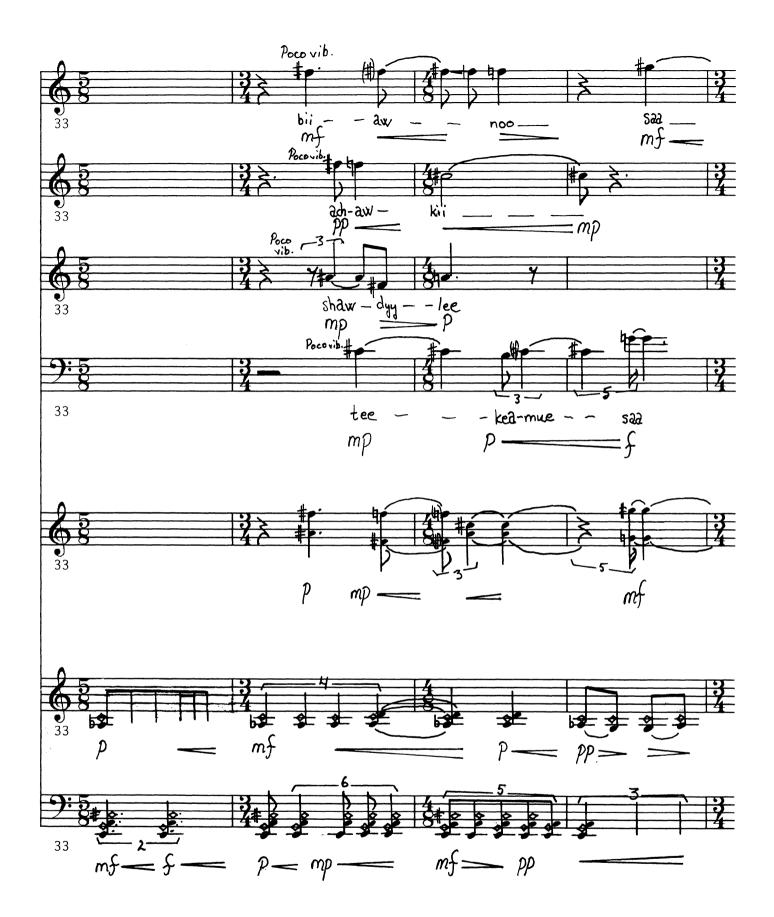




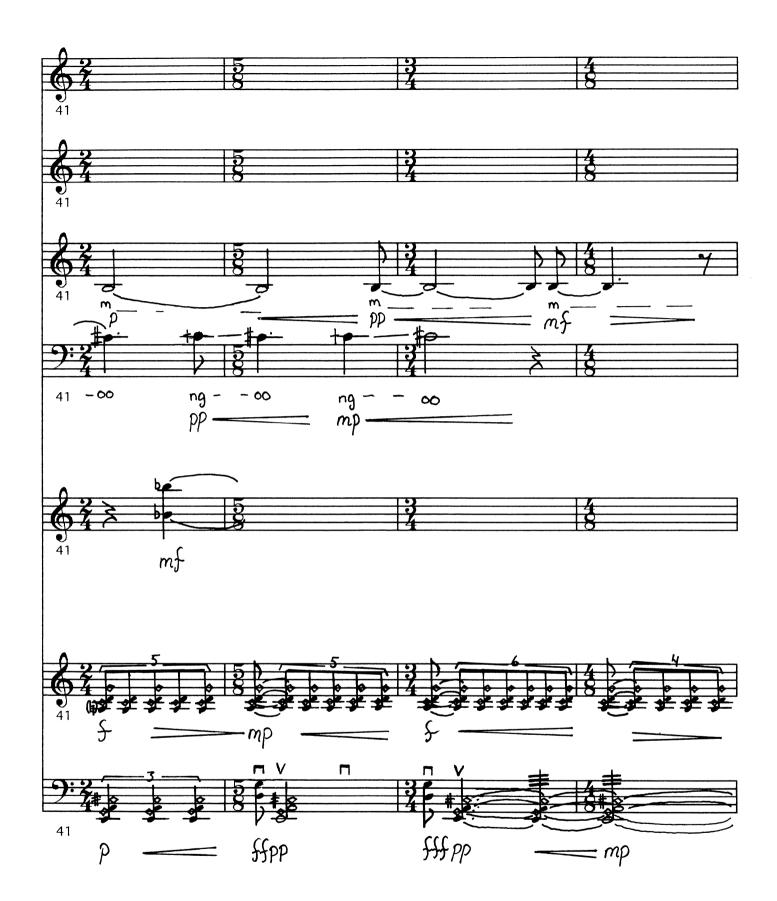




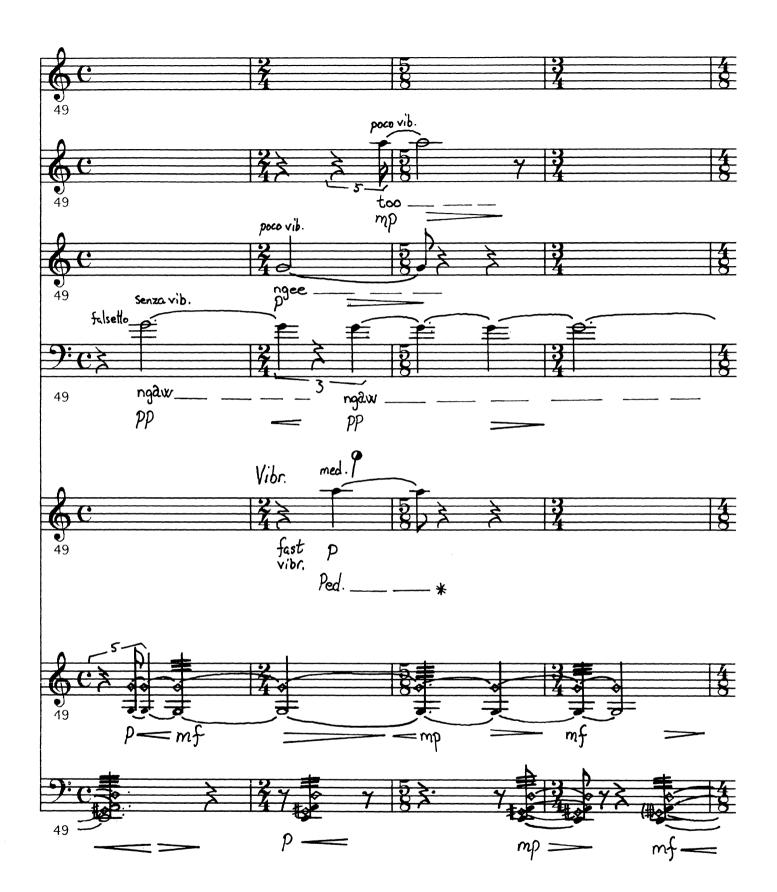




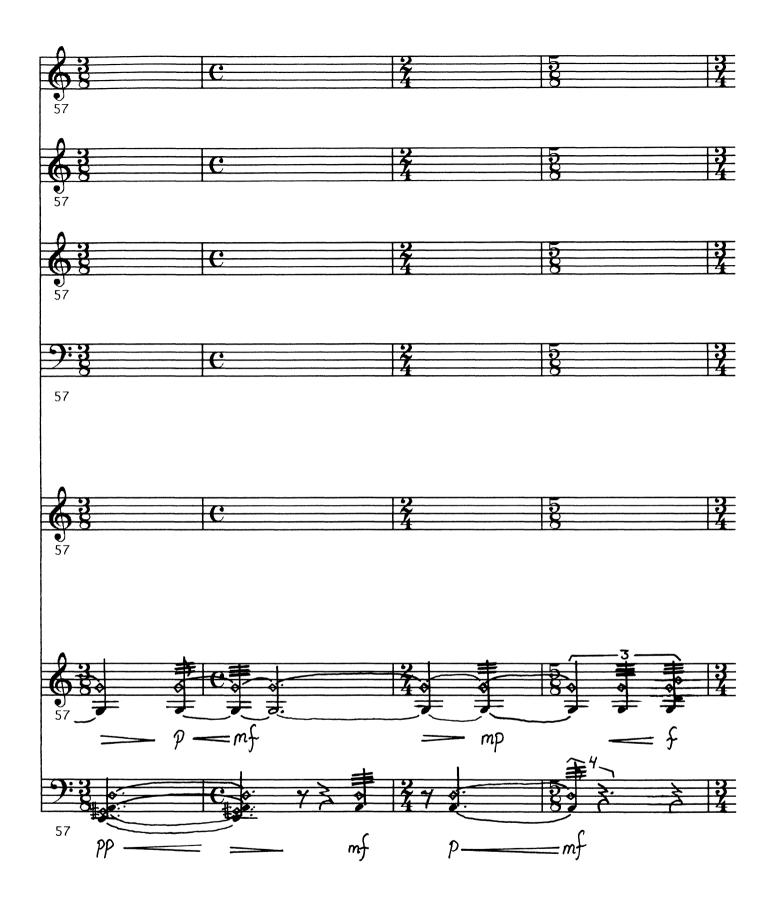




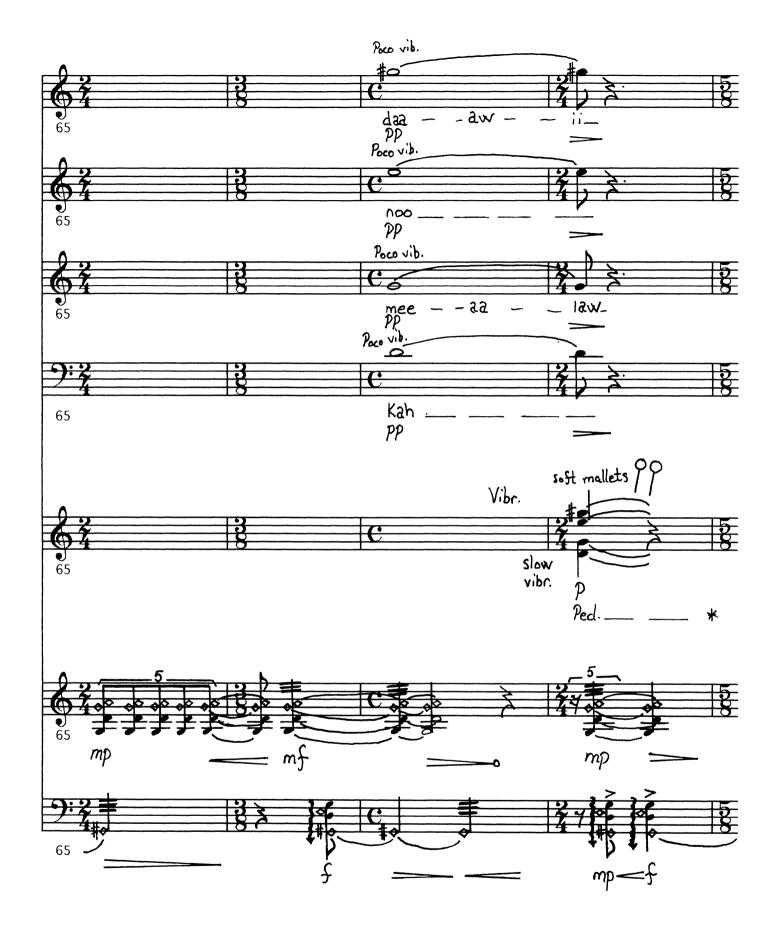


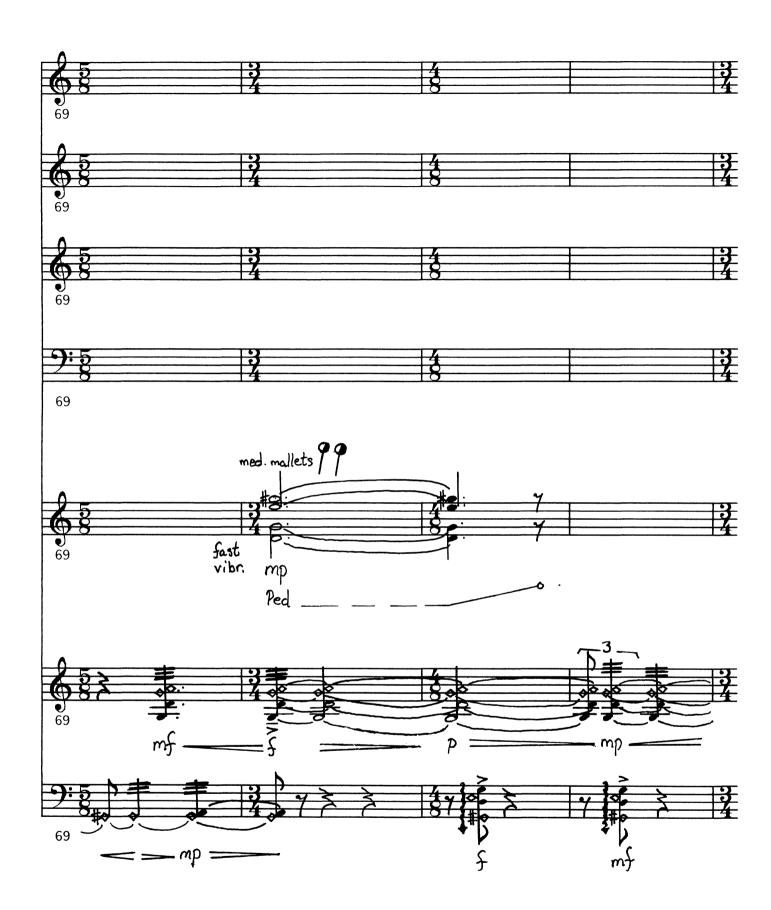


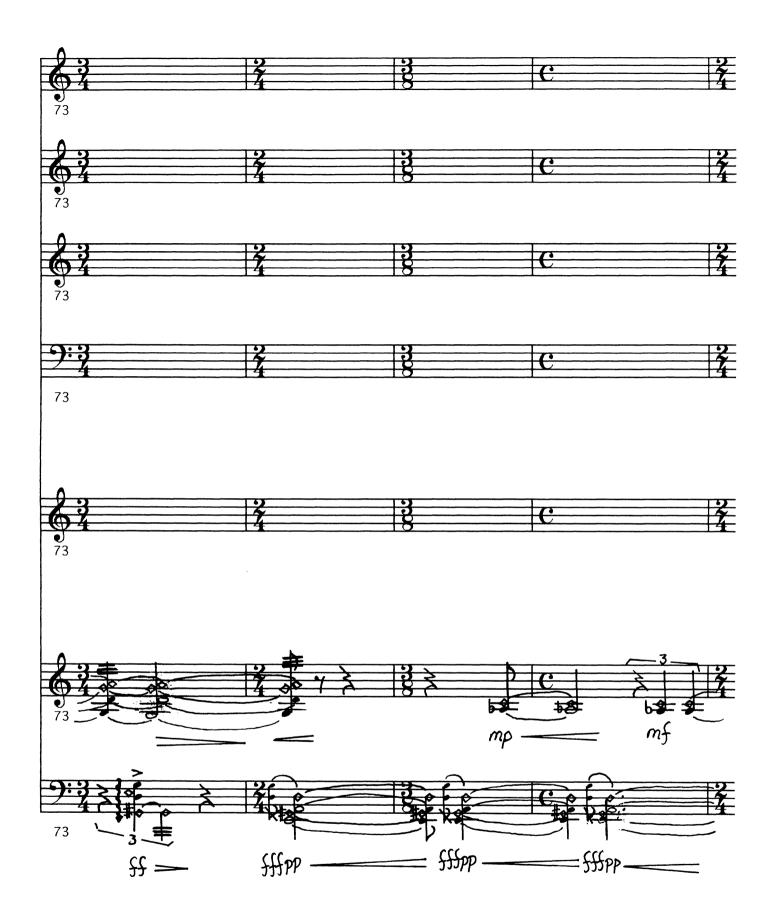


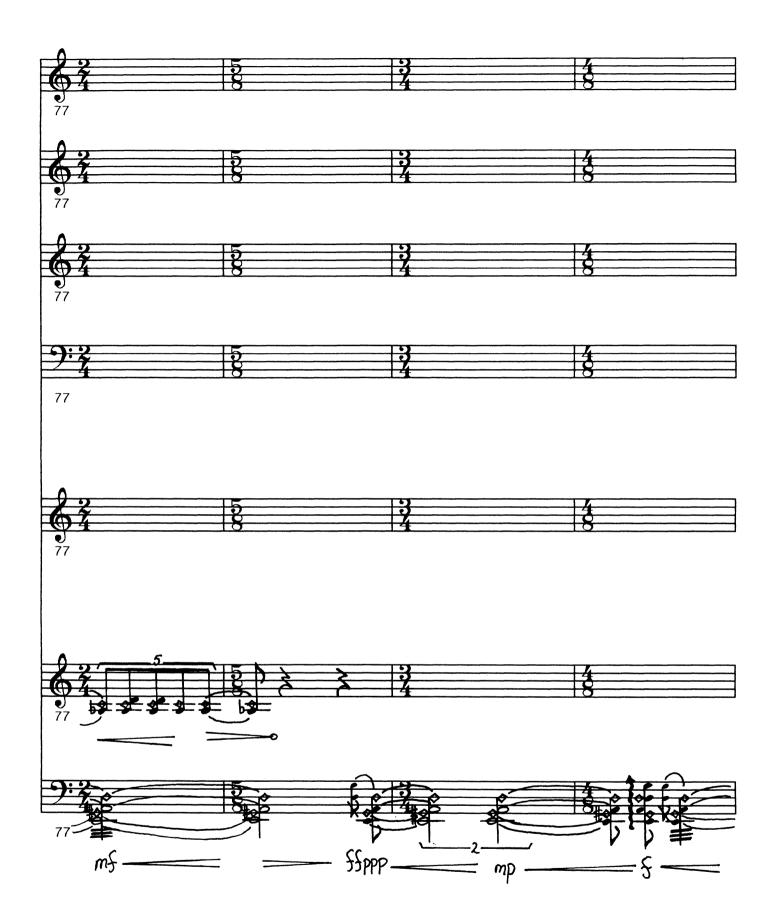


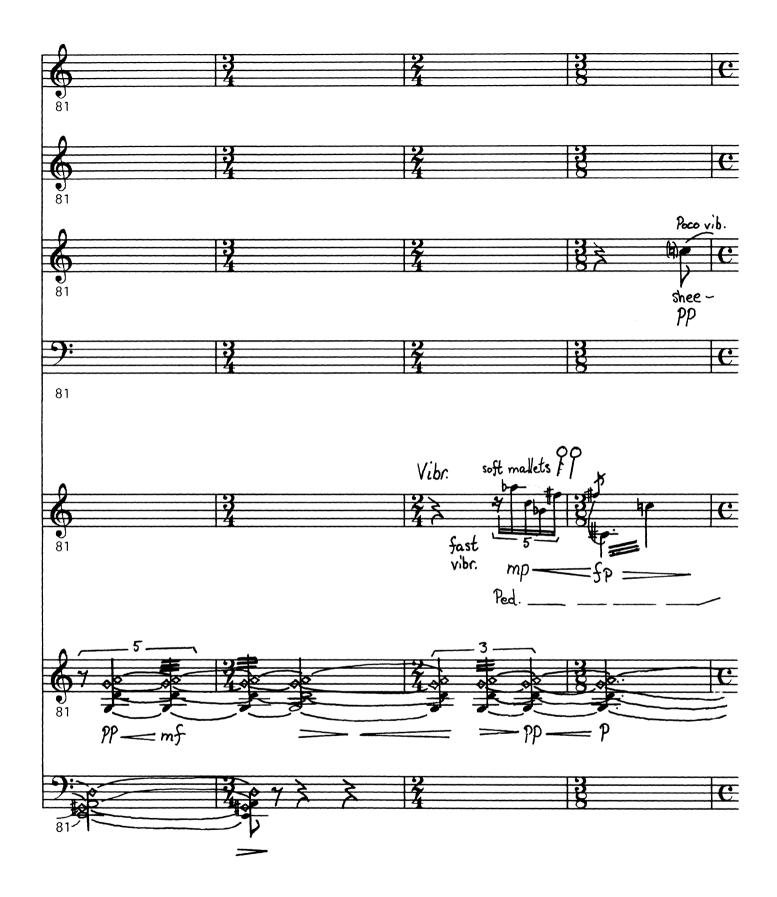










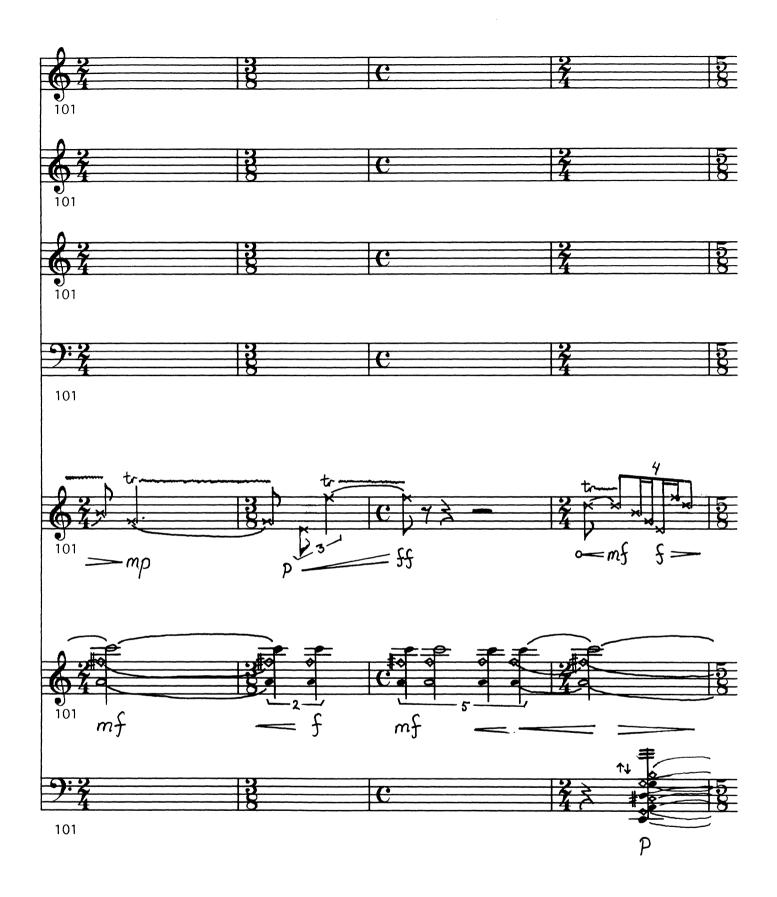


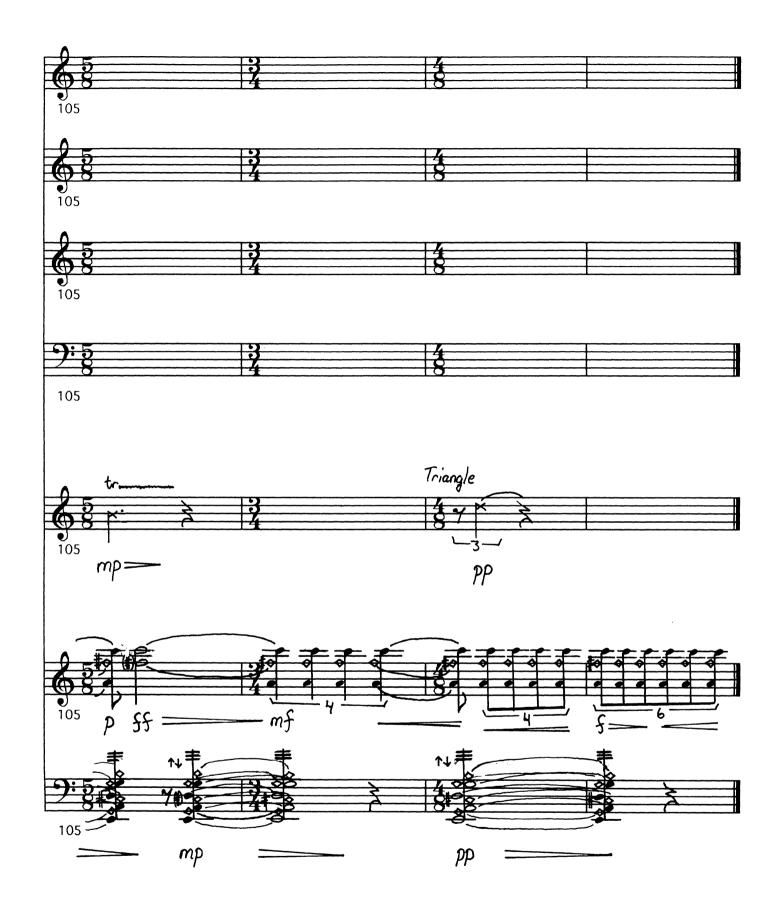












Göteborg 1993-01-08 Rivhard Sheffer